

# 3<sup>rd</sup> & 4<sup>th</sup> GRADE OLD LEAGUES

## LEVEL II

### MODIFIED RULES

#### **RULE 1 - Players, Field and Equipment**

- Dugout selection is on a first come, first served basis.
- No metal cleats will be allowed.
- No hitting any balls against chain fencing.
- Catchers must wear a helmet which includes ear protection. The mask must have an attached throat protector. The chest protector must have a tail that covers the groin area. All catchers must wear a protective cup. It is strongly recommended that all players wear a protective cup.
- The diamond shall be 60 feet between bases.
- The pitching rubber shall be 40 feet from the point of home plate to the front of the rubber.
- The size of gloves/mitts is not restricted.
- There is NO Bat Weight or Length Restriction.

#### **RULE 2 - Playing Terms and Definitions**

- There will be no balks called.
- There shall be no infield fly rule.
- Regulation game shall consist of six innings.
- The 6-run rule will be in effect: On offense, players of the trailing team shall bat until 3 outs are recorded or until the trailing team has gone ahead by 6 runs. Players of the leading team shall bat until 3 outs are recorded or until they have scored six runs in addition to the lead they had at the beginning of the inning.
- There is no 10 run rule.

#### **RULE 3 - Substituting - Coaching - Bench & Field Conduct - Charged Conference**

- A team may start or end a game with 8 players and an automatic out will not be charged for the missing ninth player.
- On defense, free substitution shall be allowed. All players will play – at minimum – every other inning. All players must be allowed to play one full defensive inning in the infield within the first three innings.
- A pitcher – once removed – may not be reinserted as a pitcher.
- On offense the batting order shall contain the entire roster of players present.
- Base-runners may only be substituted in the case of injury. In such case, the player who made the last out may be inserted for an injured base-runner.
- Pitchers/Catchers that are warming up within the foul area of the ball field **MUST** have a PROTECTIVE Player between them and the field of play. **THIS WILL BE ENFORCED.**

#### **RULE 4 - Starting and Ending the Game**

- Games shall start and end on time.
- A game shall consist of six innings or 1 1/2 hours. A new inning may not begin after 1 1/2 hours.
- Games ended by darkness or weather will be counted as official if four innings (3 1/2 innings if the home team is ahead) are completed.

- Rainouts will only be rescheduled for one game for standings. Managers may reschedule un-placed games at their option, but they will not be recorded for standings.

#### **RULE 6 - Pitching**

- A pitcher will be allowed five pitches or one minute to warm up between innings. The time starts from the time the last out is made on offense. This rule does not apply to new pitchers warming up prior to their first inning appearance. These pitchers shall have eight pitches to warm up.
- A pitcher may pitch not more than 3 innings per game, and not more than 5 innings per week (a week being defined as Monday – Sunday).
- A pitcher removed from the game may not return to pitch that game.

#### **RULE 8 - Base Running**

- The dropped third strike rule is NOT in effect. On any dropped third strike, the batter is out and may not advance.
- There is NO stealing and the base-runner must stay in contact with the base until the ball passes home plate.
- Runners MAY NOT advance on passed balls.

#### **RULE 10 - Umpiring**

- FCBC will provide one (1) paid official for all games. He or she may take any position they desire. The umpire is responsible for calling all plays at all bases, for calling balls and strikes, and for enforcing all rules of the game. Under no circumstances will a spectator or other person be permitted to be a second umpire during any game. All coaches are expected to familiarize themselves with the rules regarding conduct of coaches, spectators and players toward paid FCBC officials.